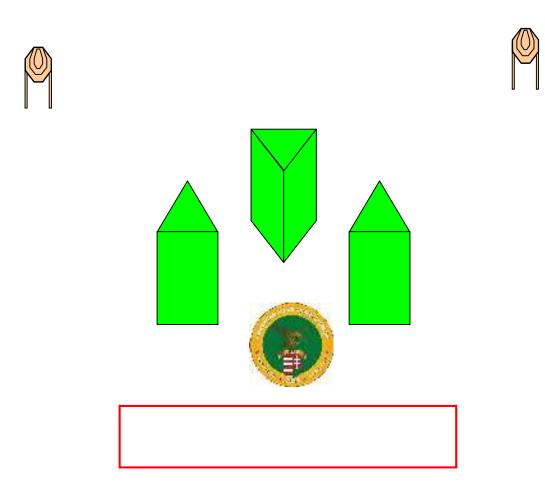
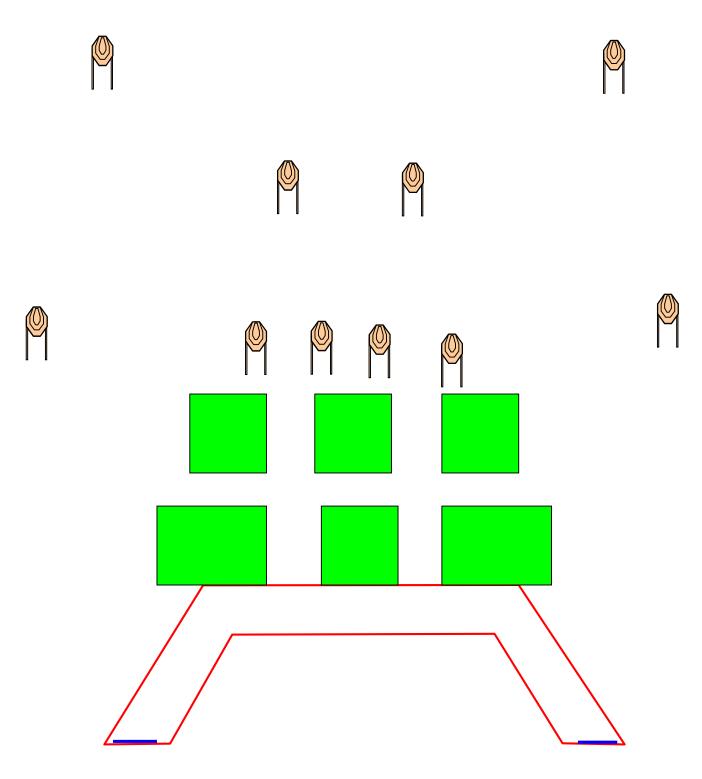
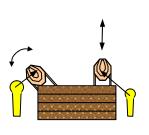
	STAGE 1	(AREA 1)
Stage type:	Short course	
Minimum rounds:	10	
Max. possible points:	50	
Targets:	2 IPSC Targets, 3 MINI IPSC Targets	
Distance:	20-60m	
Start position:	Standing facing downrange anywhere within the demarcated area	
Gun condition at start:	Option 2	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	On signal, engage targets within the shooting area.	

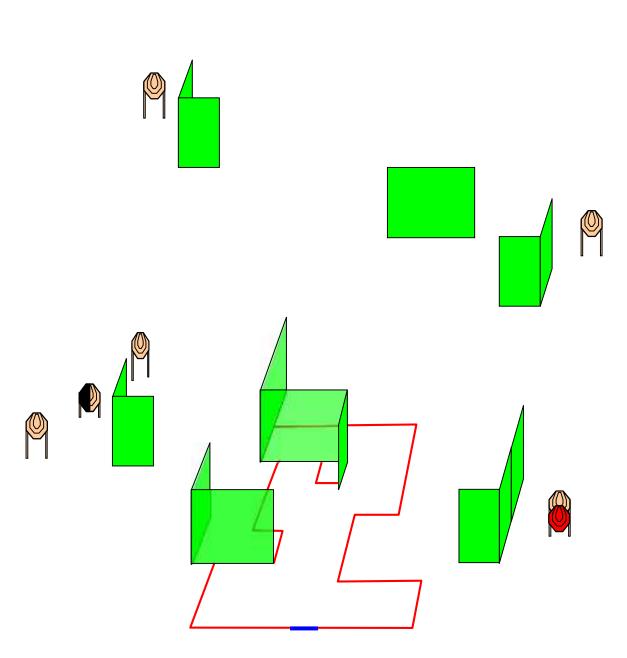


	STAGE 2	(AREA 1)
Stage type:	Medium course	
Minimum rounds:	20	
Max. possible points:	100	
Targets:	10 IPSC Targets, Some no shoot targets	
Distance:	15-100m	
Start position:	Standing facing downrange at one of the blue line bo	th heels
	touching the mark.	
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	On signal, engage targets within the shooting area.	

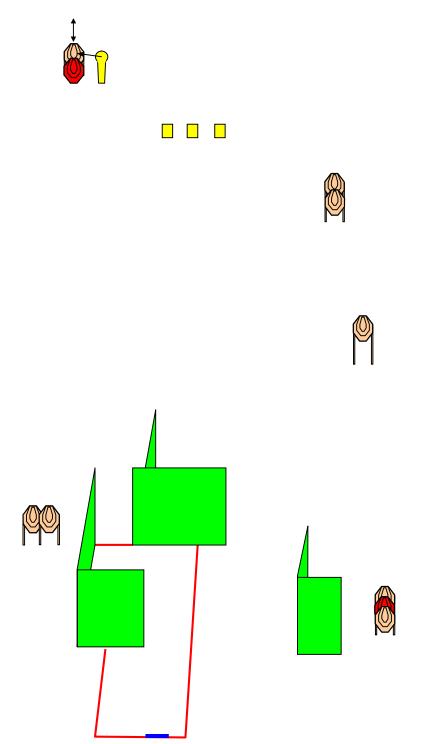


	STAGE 3 (AREA 1	)
Stage type:	Medium course	
Minimum rounds:	20	
Max. possible points:	100	
Targets:	8 IPSC Targets, 3 poppers, 1 IPSC plate and some no shoot targets	
Distance:	4-90m	
Start position:	Standing facing downrange one heel touching the mark	
	Poppers activate movers. Moving targets remain visible at rest.	
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	

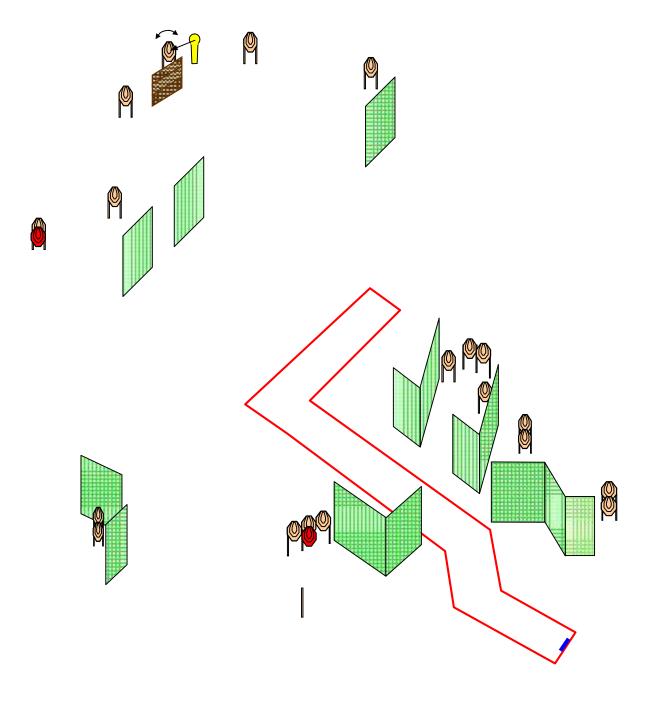




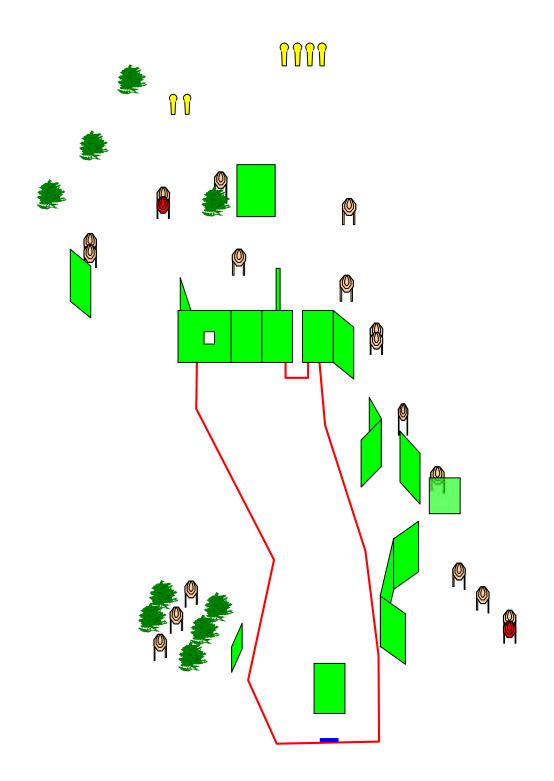
	STAGE 4 (AREA 1)	
Stage type:	Medium course	
Minimum rounds:	20	
Max. possible points:	100	
Targets:	8 IPSC Targets, 1popper, 3 IPSC plates and some no shoot targets	
Distance:	5-95m	
Start position:	Standing facing downrange one heel touching the mark	
	Popper activates bobber. Bobber remains visible at rest.	
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	



	STAGE 5	(AREA 1)
Stage type:	Long course	
Minimum rounds:	39	
Max. possible points:	195	
Targets:	19 IPSC Targets, 1 popper and some no shoot	t targets
Distance:	5-80m	
Start position:	Standing facing downrange one heel touching the mark.	
	Popper activates swinger. Swinger remains vis	sible at rest.
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	



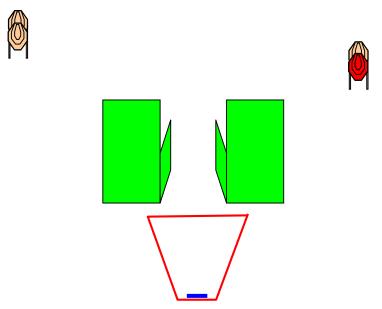
	STAGE 6	(AREA 1)
Stage type:	Long course	
Minimum rounds:	40	
Max. possible points:	200	
Targets:	17 MINI IPSC Targets, 6 poppers and some no sl	noot targets
Distance:	5-300m	
Start position:	Standing facing downrange both heels touching the	he mark
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	



	STAGE 7	(AREA 2)
Stage type:	Short course	
Minimum rounds:	10	
Max. possible points:	50	
Targets:	4 IPSC Targets, 2 poppers some no shoot targ	jets
Distance:	15-250 m	
Start position:	Standing facing downrange both heels touching	g the mark
Gun condition at start:	Option 3	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	

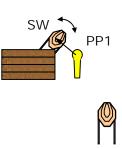




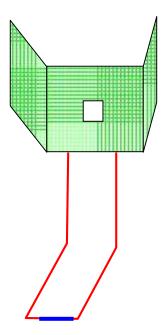


	STAGE 8	(AREA 2)
Stage type:	Short course	
Minimum rounds:	10	
Max. possible points:	50	
Targets:	3 IPSC Targets, 2 poppers, 2 IPSC plates	
Distance:	60-250m	
Start position:	Standing facing downrange one heel touching the mark	
Gun condition at start:	Option 3	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets. PP1 activates swin	iger what
	remains visible at rest.	

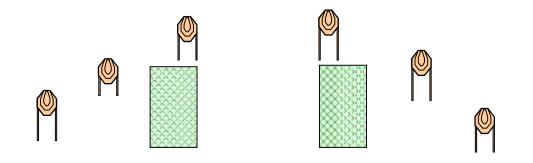


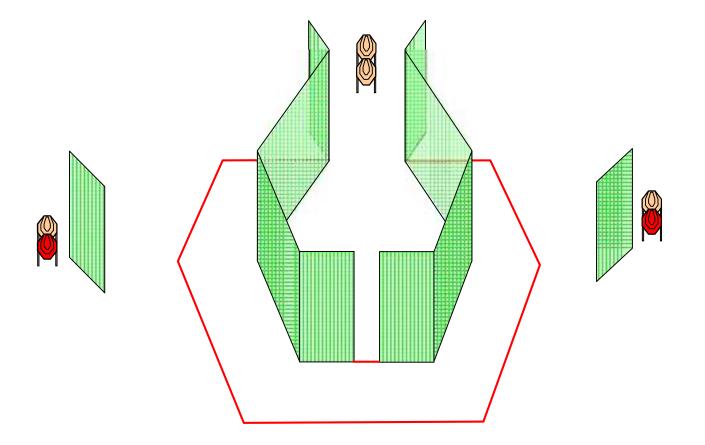






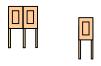
	STAGE 9 (AREA 2)
Stage type:	Medium course
Minimum rounds:	20
Max. possible points:	100
Targets:	10 MINI IPSC Targets and some no shoot targets
Distance:	6-25m
Start position:	Standing relaxed anywhere inside the designated area facing downrange
Gun condition at start:	Option 1
Time starts:	On audible signal
Time stops:	On last shot
Safety angles:	2 x 90 degrees and top of the backstop
Procedure:	After start signal, engage all targets.

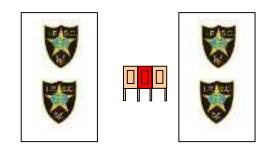


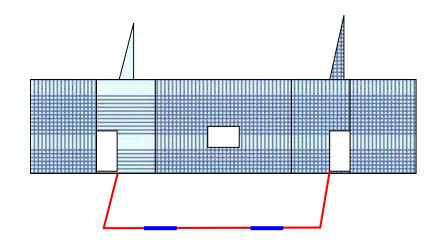


	STAGE 10 (AREA 2)
Stage type:	Medium course
Minimum rounds:	20
Max. possible points:	100
Targets:	10 A4 IPSC Targets and some no shoot targets
Distance:	6-30m
Start position:	Standing relaxed at one of the marks facing downrange one heel touching the blue line
Gun condition at start:	Option 3
Time starts:	On audible signal
Time stops:	On last shot
Safety angles:	2 x 90 degrees and top of the backstop
Procedure:	After start signal, engage all targets.

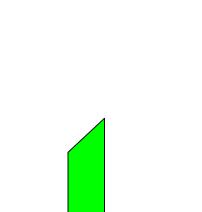


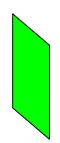


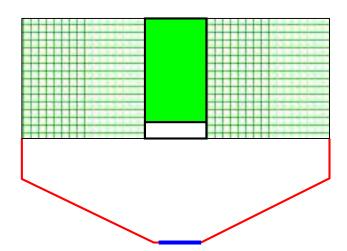




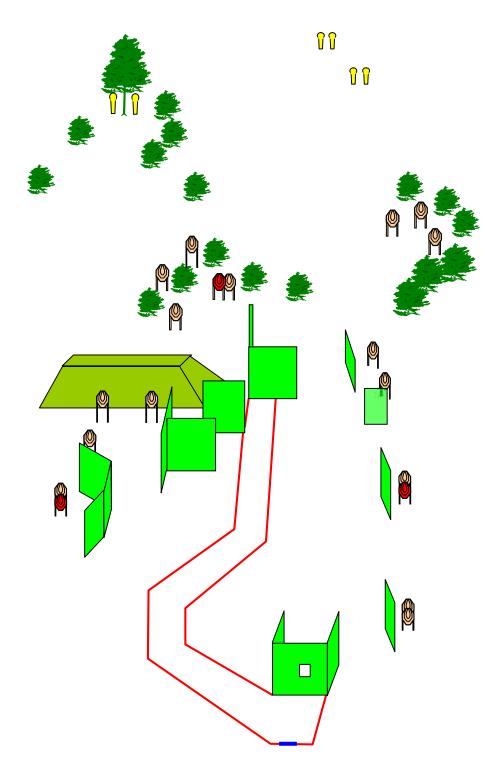
	STAGE 11	(AREA 2)
Stage type:	Short course	
Minimum rounds:	10	
Max. possible points:	50	
Targets:	5 A4 IPSC Targets and some no shoot targets	
Distance:	15-30m	
Start position:	Standing at the blue line facing downrange one heel touch	ing the mark
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	



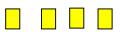


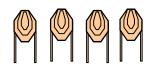


	STAGE 12	(AREA 2)
Stage type:	Long course	
Minimum rounds:	38	
Max. possible points:	190	
Targets:	16 IPSC Targets, 6 poppers and some no shoot tar	gets
Distance:	5-145m	
Start position:	Standing at the blue line facing downrange both here	els touching the mark
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	



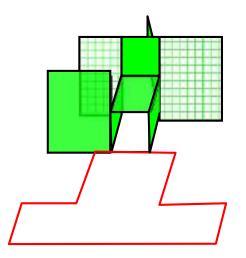
	STAGE 13	(AREA 3)
Stage type:	Medium course	
Minimum rounds:	20	
Max. possible points:	50	
Targets:	8 IPSC Targets, 4 IPSC plates	
Distance:	75-200m	
Start position:	Standing relaxed anywhere inside the de	signated area facing downrange
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	



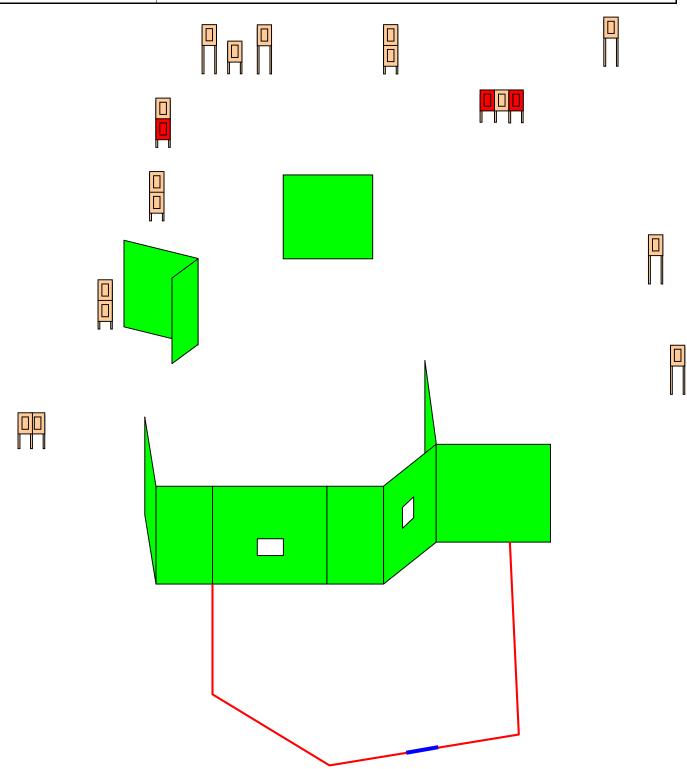


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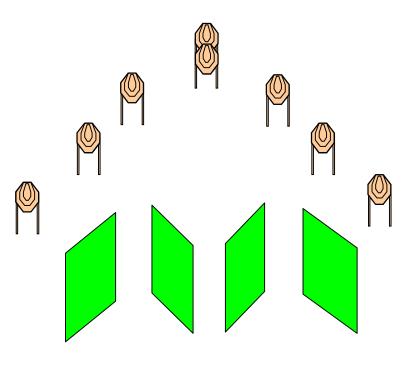


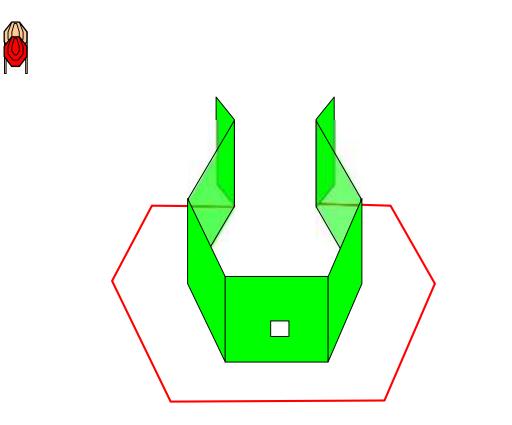


	STAGE 14	(AREA 3)
Stage type:	Long course	
Minimum rounds:	32	
Max. possible points:	160	
Targets:	16 A4 IPSC Targets and some no shoot targets	
Distance:	5-30m	
Start position:	Standing at the sign facing downrange both heels touchi	ng the blue line.
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	



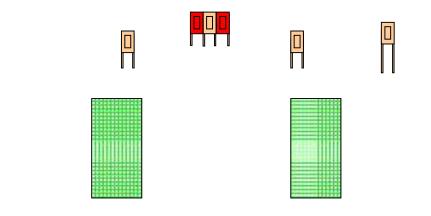
	STAGE 15	(AREA 3)
Stage type:	Short course	
Minimum rounds:	10	(Best hit on papers)
Max .possible points:	50	
Targets:	10 IPSC Targets	
Distance:	6-25m	
Start position:	Standing relaxed anywhere inside the designated area	facing downrange
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	



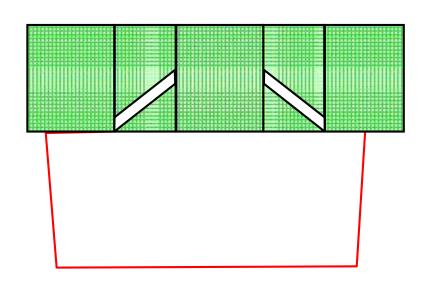




	STAGE 16	(AREA 3)
Stage type:	Short course	
Minimum rounds:	10	(Best hit on papers)
Max. possible points:	50	
Targets:	10 A4 IPSC Targets and some no shoot targets	
Distance:	12-20m	
Start position:	Standing relaxed anywhere inside the designated area fac	cing downrange
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	



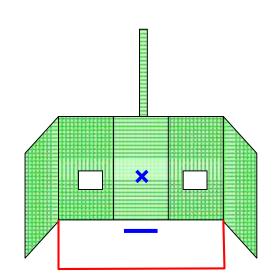




	STAGE 17	(AREA 3)
Stage type:	Short course	
Minimum rounds:	10	
Max. possible points:	50	
Targets:	5 A4 IPSC Targets and some no shoot targets	
Distance:	6-25m	
Start position:	Standing relaxed at the blue line facing downrange both	feet touching the mark
Gun condition at start:	Option 2	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	

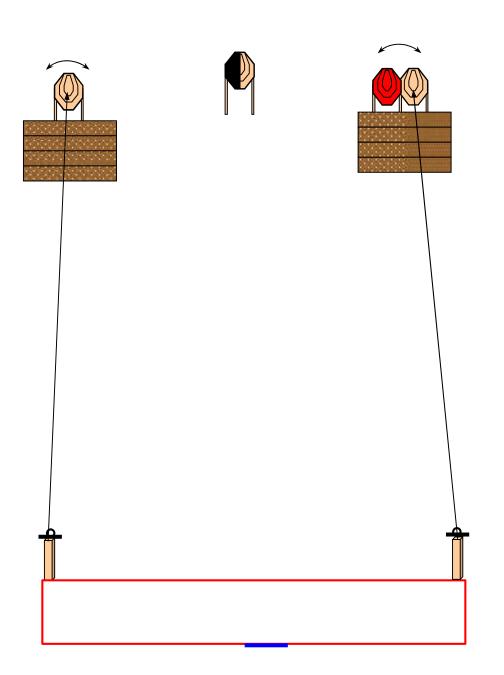




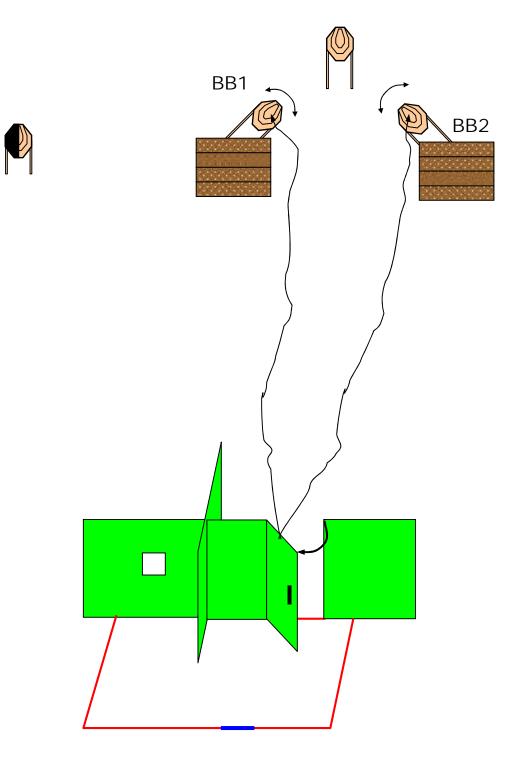


	STAGE 18	(AREA 3)
Stage type:	Short course	
Minimum rounds:	10	
Max. possible points:	50	
Targets:	5 IPSC Targets and some no shoot targets	
Distance:	20m	
Start position:	Standing at the blue line facing downrange one heel tou	ching the mark
Gun condition at start:	Option 2	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets. Pulling the rope act	tivates swingers.
	Moving targets remain visible at rest.	



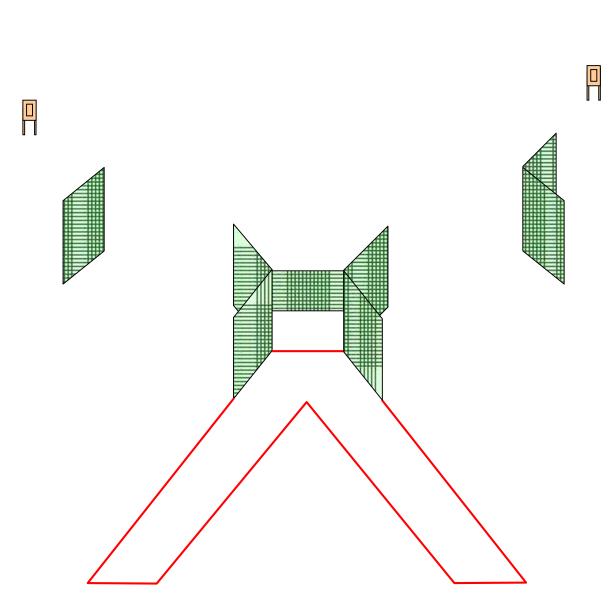


	STAGE 19	(AREA 4)
Stage type:	Short course	
Minimum rounds:	10	
Max. possible points:	50	
Targets:	5 IPSC Targets and some no shoot targets	
Distance:	15-25m	
Start position:	Standing at the blue line facing downrange both heels tou	uching the mark
Gun condition at start:	Option 2	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets. Opening the door ac	tivates swingers.
	Moving targets remain visible at rest.	

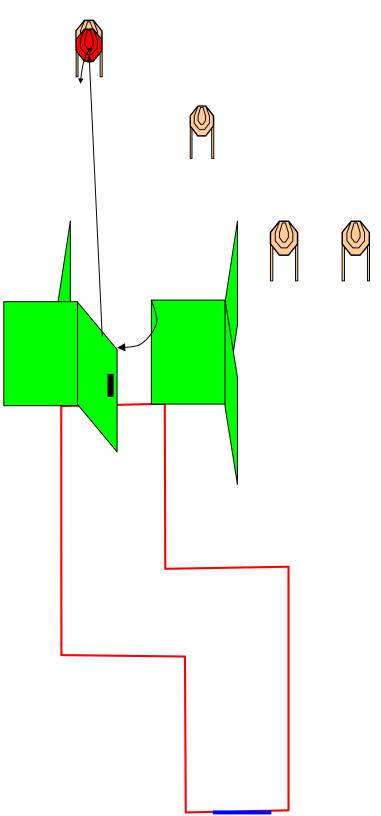


	STAGE 20	(AREA 4)
Stage type:	Short course	
Minimum rounds:	10	
Max. possible points:	50	
Targets:	5 A4 IPSC Targets and some no shoot targets	
Distance:	5-25m	
Start position:	Standing relaxed anywhere inside the designated area f	acing downrange
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	

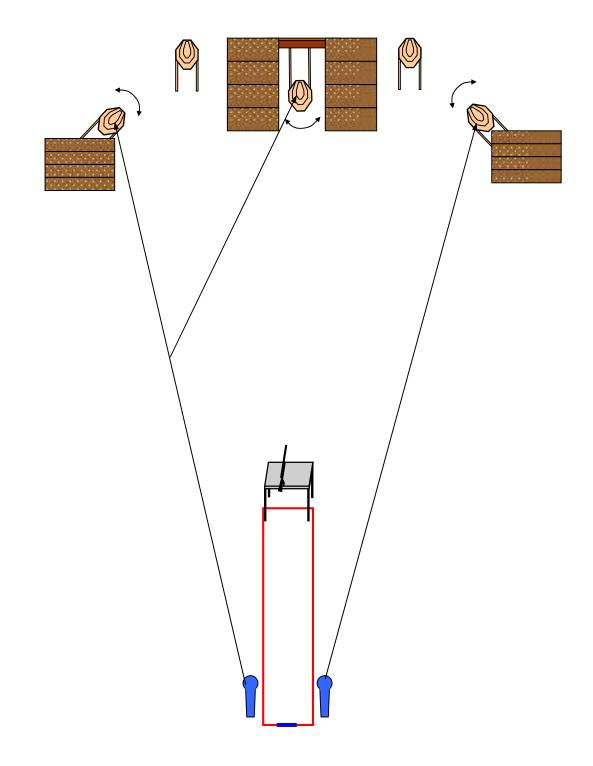




	STAGE 21 (ARI	EA 4)
Stage type:	Short course	
Minimum rounds:	10	
Max. possible points:	50	
Targets:	5 IPSC Targets and some no shoot targets	
Distance:	15-30m	
Start position:	Standing at the blue line facing downrange one heel touching the mark	
Gun condition at start:	Option 2	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets. Opening the door activates clamshel	l target.
	Moving target remains visible at rest.	



	STAGE 22	(AREA 4)
Stage type:	Short course	
Minimum rounds:	10	
Max. possible points:	50	
Targets:	5 IPSC Targets	
Distance:	15-25m	
Start position:	Standing at the blue line facing downrange one heel to	uching the mark
Gun condition at start:	Loaded gun lying flat on table within the confines of the of the arrow. Chamber is empty.	table, pointing in the direction
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets. Poppers falling do	wn by hands activates swingers
	Swingers stay visible at rest.	



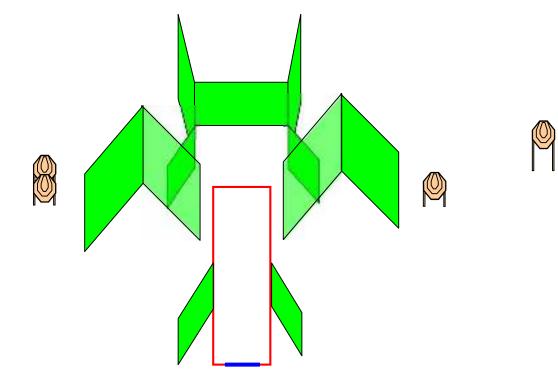
	STAGE 23	(AREA 4)
Stage type:	Medium course	
Minimum rounds:	20	
Max. possible points:	100	
Targets:	10 MINI IPSC Targets and some no shoot targets	
Distance:	5-25m	
Start position:	Standing at the mark facing downrange both heels touchin	g the blue line.
Gun condition at start:	Option 1	
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	











	STAGE 24	(AREA 4)
Stage type:	Medium course	
Minimum rounds:	20	
Max. possible points:	100	
Targets:	10 MINI IPSC Targets and some no shoot targets	
Distance:	5-30m	
Start position:	Standing at the blue line facing downrange both heels to	uching the blue line.
Gun condition at start:	Empty gun lying flat on table within the confines of the ta of the arrow. All magazines are on the table.	ble, pointing in the direction
Time starts:	On audible signal	
Time stops:	On last shot	
Safety angles:	2 x 90 degrees and top of the backstop	
Procedure:	After start signal, engage all targets.	

