



WORLD SHOOT XVII 2014
Monument
Stage SEVEN



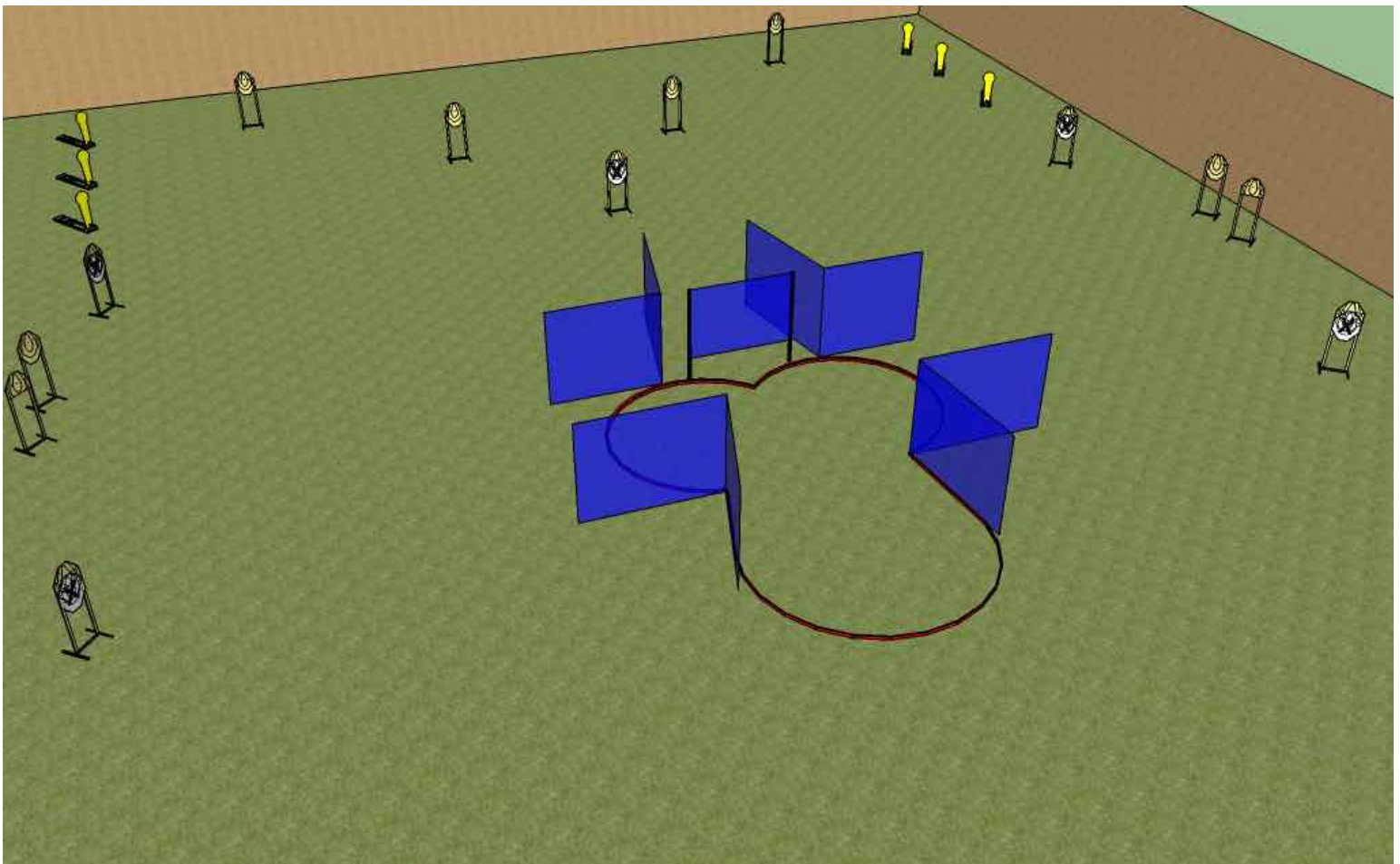
START POSITION: Standing anywhere in A

STAGE PROCEDURE: On signal, engage targets from within shooting area.

GUN READY CONDITION: Loaded and holstered

SCORING: 32 rounds, 160 points

TARGETS: 13 IPSC targets, 6 IPSC poppers





WORLD SHOOT XVII 2014
Hold on Tight
Stage EIGHT

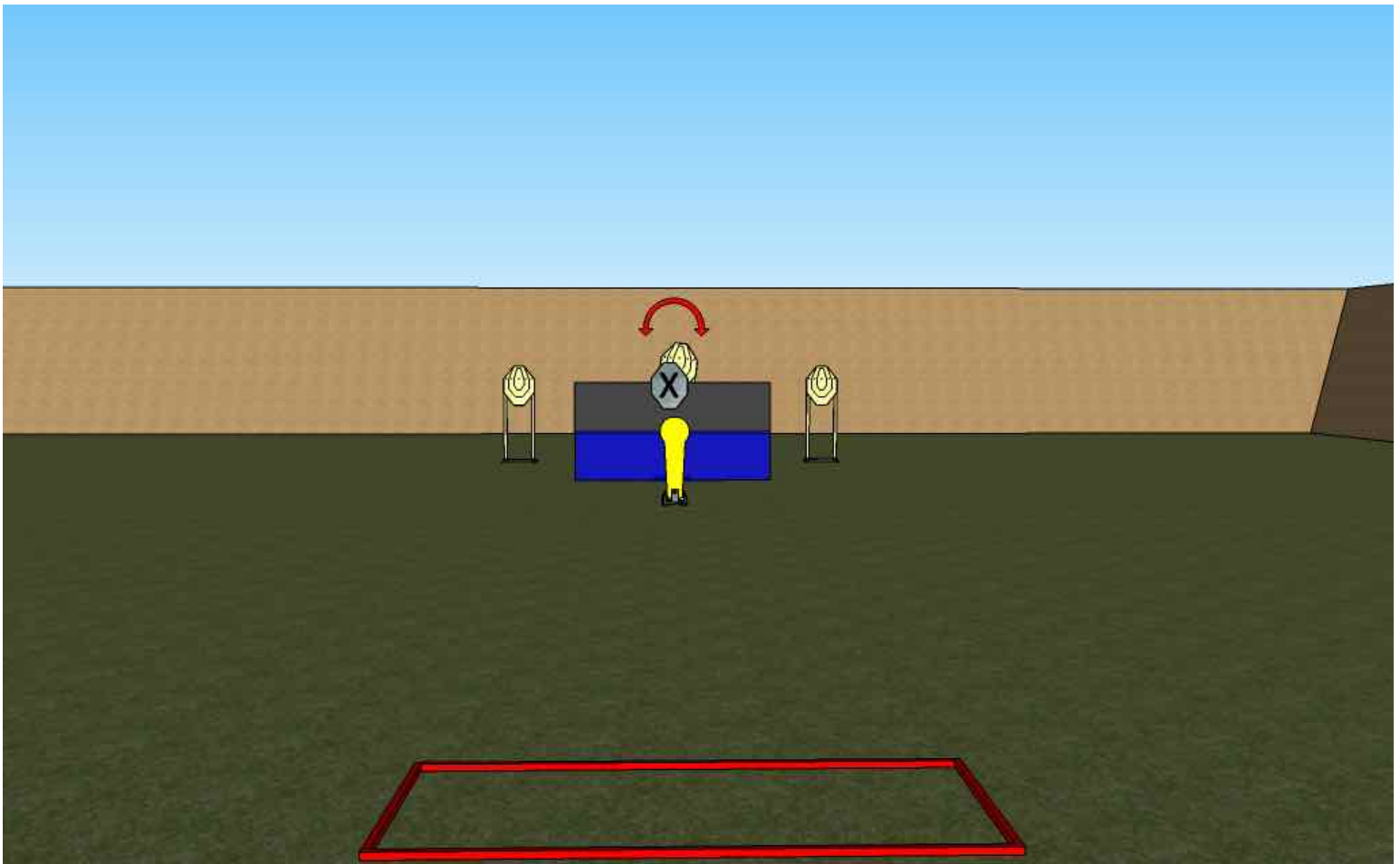


START POSITION: Standing anywhere in A

STAGE PROCEDURE: On signal, engage targets from within shooting area with **STRONG HAND UNSUPPORTED ONLY**. P1 activates swinger T2 which remains visible. Stationary No Shoot target is steel.

GUN READY CONDITION: Loaded and holstered

SCORING: 7 rounds 35 points
TARGETS: 3 IPSC targets, 1 IPSC popper





WORLD SHOOT XVII 2014
La Brea
Stage NINE



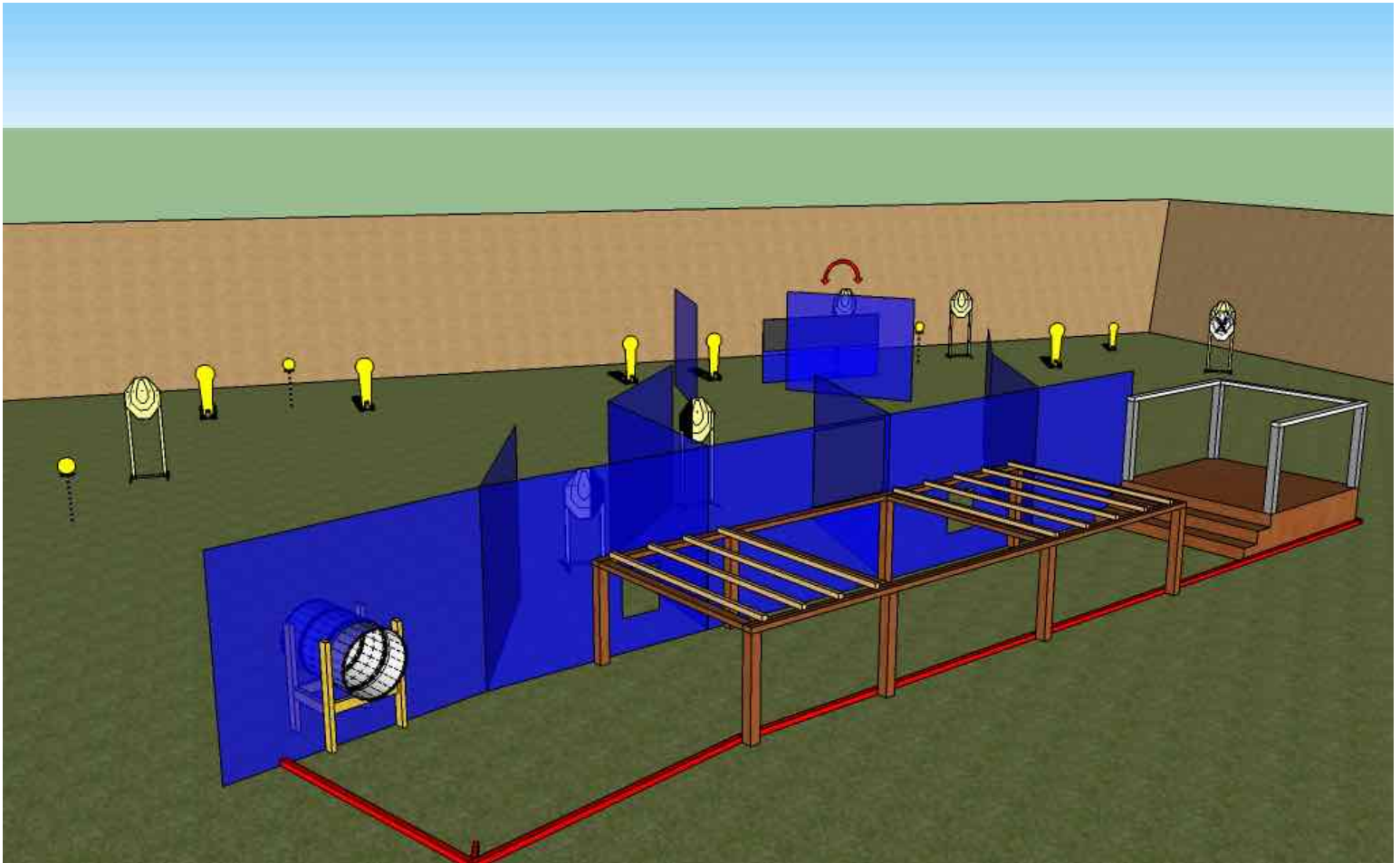
START POSITION: Standing in A, both heels touching fault line

STAGE PROCEDURE: In signal engage targets from within shooting area

GUN READY CONDITION: Loaded and holstered

SCORING: 21 rounds, 105 points

TARGETS: 6 IPSC targets, 5 IPSC poppers, 3 IPSC plates, 1 IPSC mini popper





WORLD SHOOT XVII 2014
Hang On
Stage TEN

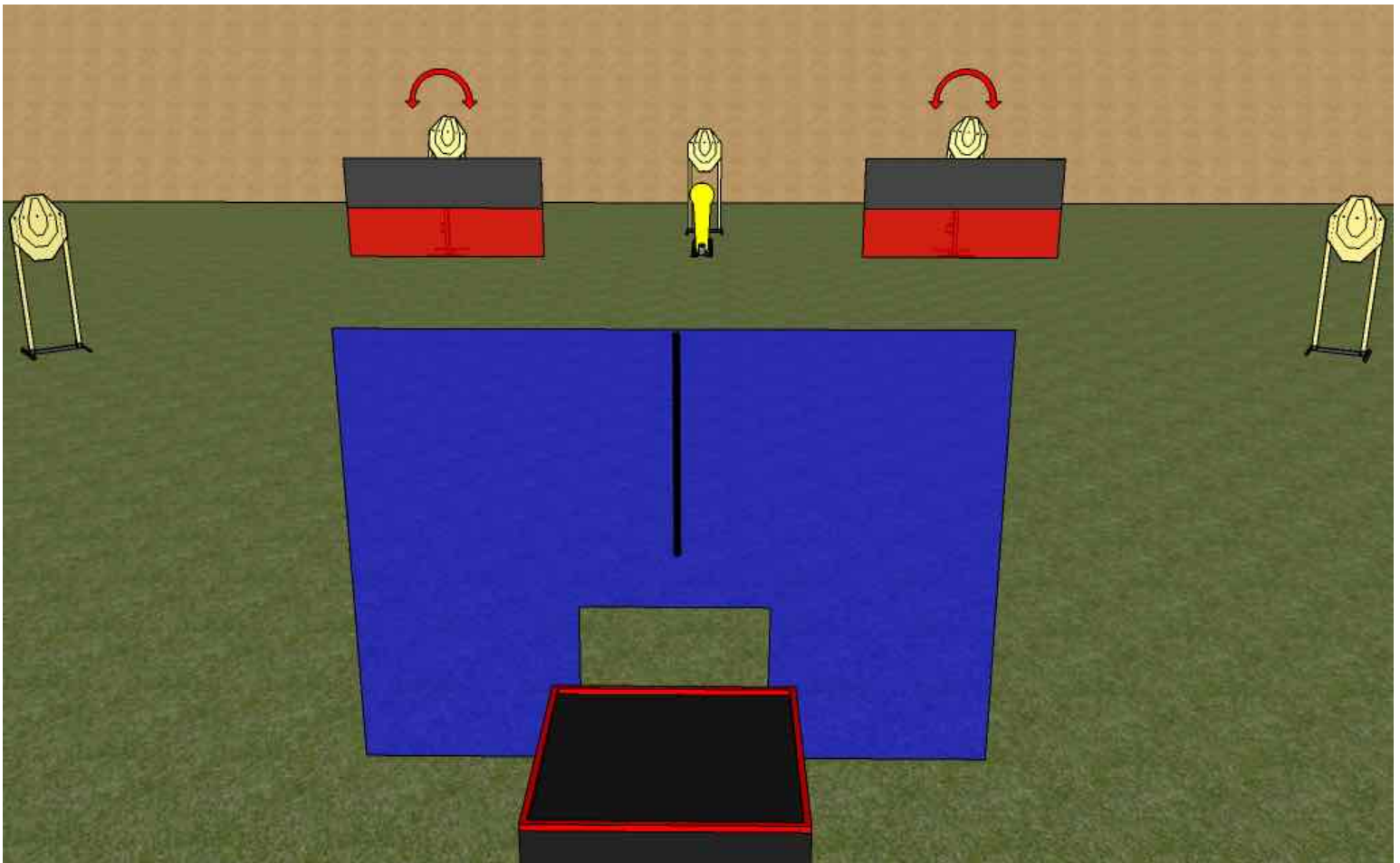


START POSITION: Standing on platform holding rope in weak hand.

STAGE PROCEDURE: On signal engage targets from within shooting area. P1 activates swingers T2 and 4 which remain visible.

GUN READY CONDITION: Loaded and holstered

SCORING: 11 rounds, 55 points
TARGETS: 5 IPSC target, 1 IPSC popper





WORLD SHOOT XVII 2014
Tinsel Town
Stage ELEVEN

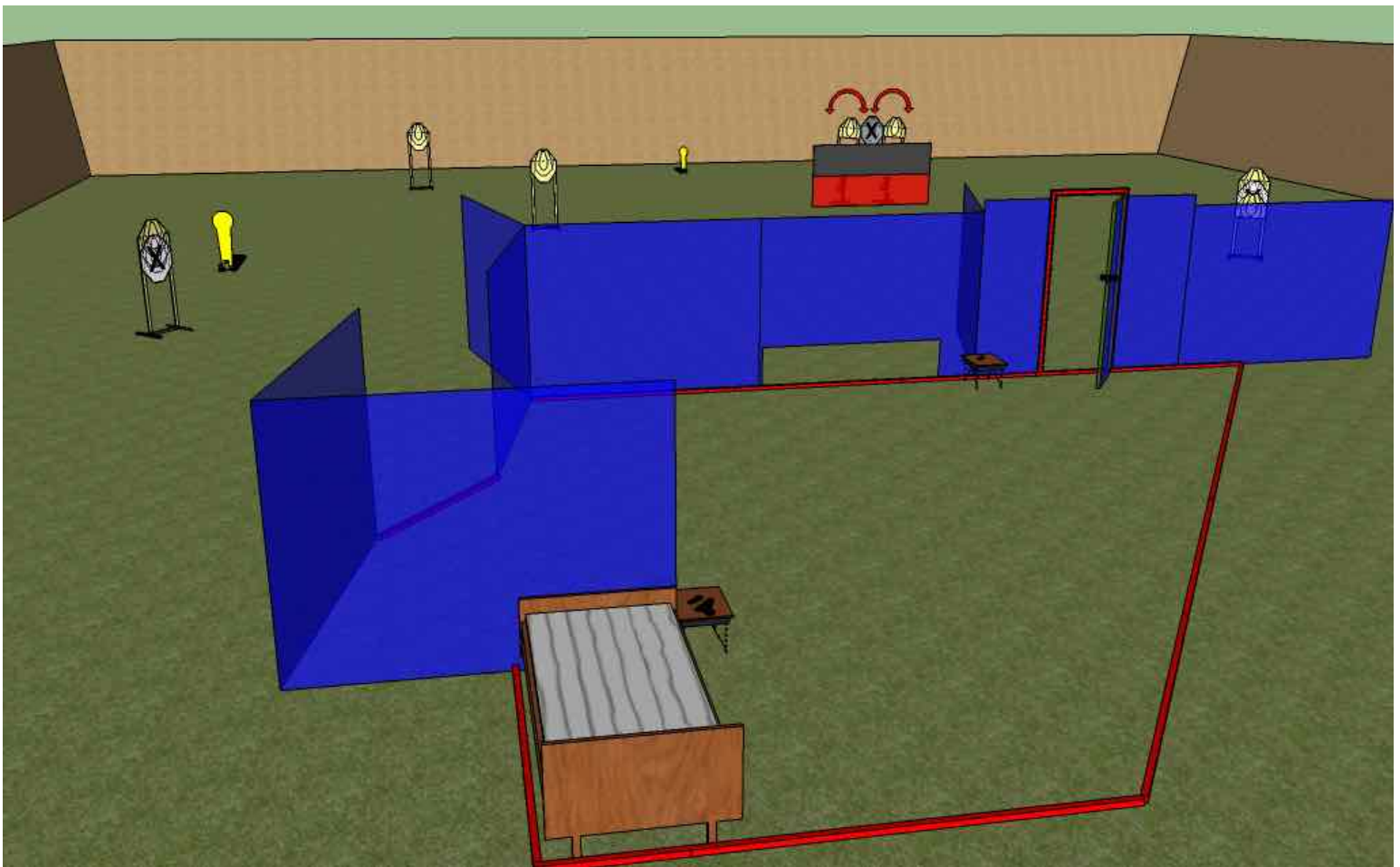


START POSITION: Laying on bed at A, fingers crossed behind head.

STAGE PROCEDURE: On signal, engage targets from within shooting area. MP1 activates swinging targets T4 and 5 which remain visible. Steel no shoot with swingers is stationary.

GUN READY CONDITION: UNloaded on table T1.
Magazines placed on tables T1 and 2

SCORING: 16 rounds, 80 points
TARGETS: 7 IPSC targets, 1 IPSC popper, 1 IPSC mini popper





WORLD SHOOT XVII 2014
Lady Liberty
Stage TWELVE



START POSITION: Standing in A, hands on X's, toes touching fault line.

STAGE PROCEDURE: On signal, engage targets from within shooting area. P1 activates T1, P2 activates T2. T1 and 2 are clam shell targets that have a portion of the scoring zone visible after activation.

GUN READY CONDITION: Loaded and holstered

SCORING: 10 rounds, 50 points
TARGETS: 4 IPSC targets, 2 IPSC poppers

